# **Audio Guide**

Basic Outline — Full Page Coming Soon:

Other Production Guides: <u>Lighting</u> - <u>LED</u> / <u>Video</u> - <u>Staging</u> -

Backline

Quick Jump: Mics — PA Speakers and Amplifiers — Consoles —

Examples of PA Sizes

- Audio Basics
  - How audio is reproduced normal spectrum of the human ear (20 to 20).
  - Recommended decibel levels
  - Typical audio elements at a given event or festival
    - Microphones
    - Loudspeakers (or Mains)
    - Subwoofers
    - Amplifiers
    - Mixing Consoles
      - Front of House
      - Monitor World
      - Onboard Processing
        - FOH Rack
        - Stage Rack
      - Show files
    - Monitors
    - Side and front fills
    - Delay towers
    - Power needs
  - Microphones there are three main types:

**Ribbon** — operating on magnetic principle, a thin metal ribbon is suspended

in between two poles of a magnet, which then vibrates in response to sound waves. The most fragile type of microphone, these are also used more in the studio, and they often have a fuller and warmer sound than moving coil mics when used close up.

Examples: Beyer M160 / RCA 77-DX /
Royer 121

- Condenser operating on a variable capacitance principle, a metal coated piece of plastic vibrates in response to sound waves. The most accurate type of microphone, these are the preferred mics for studio recordings; however, they are not usually ideal for live music as their flat frequency response tend to cause feedback.
  - Examples: Shure KSM 44, SM 82 /
    Neumann U87, U89 / AGK 414 / Schoeps
    CMC 5U
- Moving Coil operating on magnetic principle, a copper coil moves up and down a cylinder suspended around a magnet in response to sound waves. These are the standard for most live music situations, but they are not the best at capturing subtle changes.
  - Examples: Shure SM57, SM58, Beta 57,
    Beta 58 / Sennheiser 421 / AKG D12

### Loudspeakers or Mains

Below is a grid of some of the most popular

speaker systems - while most of these are
used in medium to large setups, they are all
scalable to fit almost any size or budget:

	Name	Usable Spectrum	Horizontal Pattern Coverage (degrees)	Peak SPL	Offered by:
	<u>L'Acoustics</u> <u>K1</u> 3 way	35Hz to 20kHz	90	147dB	
1 d s s s s s s s s s s s s s s s s s s	d&b <u>J</u> <u>Series</u> 3 way		80 (J8) and 120 (J12)	145dB (J8) and 143dB (J12)	Big House Sound
	Clair I-5 Series 3 way		90 and 120		
	JBL Vertec  4889 3 way	40Hz – 18kHz		116dB HF	Miller Pro Audio
	JBL VTX Series	35Hz – 20kHz	90		Miller Pro Audio
	Nexo STM	85Hz — 20kHz (mains)	90	145dB	Nomad Sound

Meyer LEO	55Hz – 16kHz			
Adamson E Series	60Hz -18kHz	90	147dB	Big House Sound

#### Subwoofers

■ Below is a grid of some common subs:

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#### Monitors

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## Amplifiers

■ Below is a grid of some common amplifiers:

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#### - Consoles

Below is a grid of some common audio consoles:

consoles.						
	Name	Channels	Digital / Analog	Notes		
	<u>Avid</u> <u>Profile</u>	24	Digital	24 input faders / 8 output faders Spec sheet		
	Avid SC48	48	Digital / Analog	48 analog inputs / 16 analog outputs Spec sheet		
	Avid D-Show	up to 56	Digital	Spec sheet		

	Behringer <u>X32</u>	32	Digital	
	Midas XL4	48	Analog	
	Midas XL8	96	Digital	
	Midas H3000	52	Analog	
	Midas Pro2	64	Digital	
	Midas Pro6	80	Digital / Analog	
	Yamaha PM5D	48 mono + 8 stereo	Digital	PM5D-RH is also avaialble - see spec sheet for both
August and a second a second and a second and a second and a second and a second an	Yamaha M7CL	Up to 48	Digital	Spec sheet

Digico SD7	253	Digital	
Digico SD8	60	Digital	
Digico SD9	48	Digital	

- What level of PA should an event or festival have?
  - When determining the amount of PA you should have, you need to take into consideration the following factors:
    - How long of a throw do you need? In other words, how far back from the stage do you need to comfortably hear the music?
    - How many people do you expect to attend and how large of an overall crowd space will there be for the sound to be heard?
    - Are you indoors, where the sound will be reflected off the walls, or outdoors where it will freely go out until the sound wave dissipates?
  - Small event or festival
    - Very small events (crowds under 100 people) that aren't on a large stage can usually get by with something simple like the below 2 speakers on a stick, simple mixer, and a couple of monitor wedges. Most audio rental companies will offer a package like this along with a tech, or you can purchase

your own for a few hundred dollars.



#### View more about this setup from Amazon ✓

- Small events (crowds under 500 people) normally will need at least 2 to 4 mains per side and 2 subs to achieve the proper sound coverage
- Medium event or festival (crowds between 500 and 5,000 people) will need anywhere from 4-8 mains per side and 4-8 subs.
- Large event or festival (crowds between 5,000 and 20,000 people) will need anywhere from 8-16 mains per side and 8 to 16 subs.
- Very large festivals (crowds in excess of 20,000 people) will likely need additional delay towers to increase the overall throw of the audio to the farthest reaches of the crowd.
- How to best work with artists to ensure a smooth show from an audio perspective
  - Advancing with their FOH / PM
  - Making sure everyone knows what they're getting
  - Seeing if they can work with the PA they are given
- How to ensure the audio company has everything they need to put on a great show
  - Proper labor
  - Parking

- Storage
- Power
- Meals
- Shade
- Credentials
- Schedule
- Stage Plots / Input Lists
- Contacts of the bands PMs/FOH people if necessary



Amp Racks from Monitor World, using an SC48 Console